

Practical Networking

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Ethernet Wiring

DECEMBER 8, 2015 by [ed harmoush](#) 41 comments

Ethernet is a family of specifications that governs a few different things: It covers 100BASE-TX, 1000BASE-T, etc...). It describes how to send bits (1s and 0s) and how to put those bits into meaningful frames.

Initially, this article was meant to just cover the basic differences and use-cases. But in light of [our mission statement](#), we thought the topic of Ethernet Wiring

We'll start off with a disambiguation of all the terminology that gets thrown around. We'll ask a couple basic questions: Why do we need crossover cables vs straight-through cables? How are bits transmitted across the wire? Finally, we'll wrap things up with a look at the standard

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Terminology

If you've been around the networking world for even a short duration, you've heard terms like Ethernet, Twisted Pair, RJ45, Shielded, and Unshielded.

But what do each of these terms mean? How are they different from one another? Well, bluntly, yes – these terms are often misused. Let's take a look.

8P8C

This is the specification that governs the physical connector on either end of a cable. It regulates that there are **8 Positions** and **8 Contacts**. It also defines the design of the RJ45 plug that terminates the cable.

RJ45

Registered Jack standard number **45** specifies the amount of wires in the cable.

8P8C physical connector.

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Specifically, RJ45 defines two wiring standards: **T568a** and **T568b**:

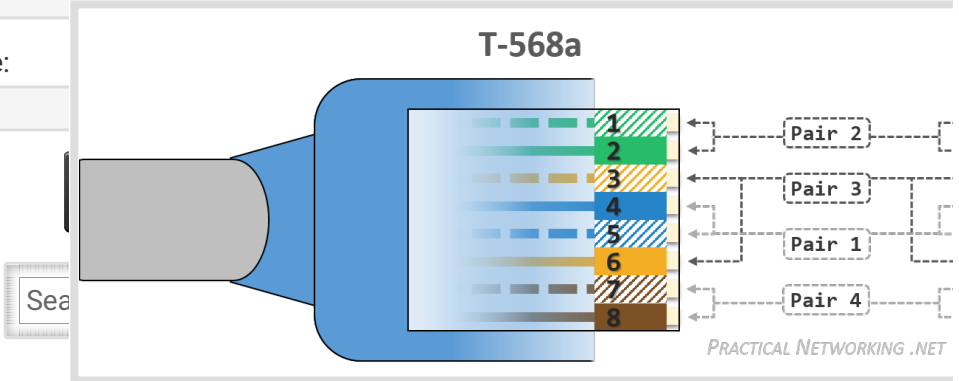
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Notice the only real difference between the two standards are the colors of v

Return

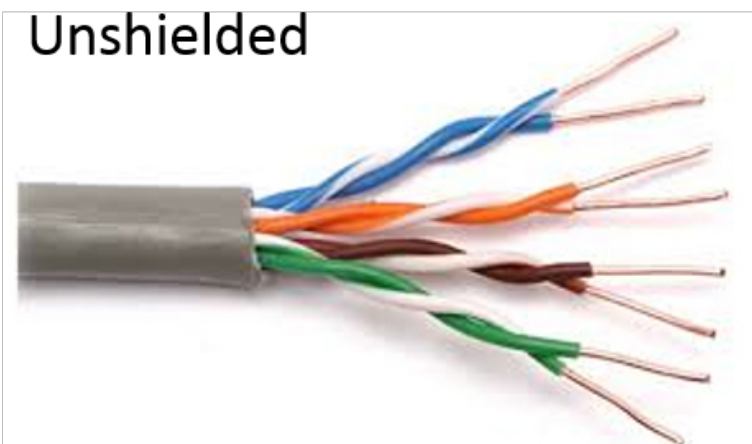
Often the term RJ45 is used to refer to the 8P8C connector itself, but this the 8P8C connector, but specifies a different ordering to the wires inside. as well that define a plethora of other combinations of wires and physical

Twisted Pair

Twisted Pair wiring is a strategy that uses a pair of wires which are twisted a We will look at why this crucial strategy is important later on in this article, b effects of Crosstalk and Electromagnetic Interference (EMI).



There are two prominent types of Twisted Pair wiring, a Shielded variant and



Unshielded Twisted Pair (UTP)

This is the more commonly deployed variation. There is no additional shielding. UTP can carry a signal reliably due to innate features of twisted pair wiring. [View article.](#)

UTP is less expensive, more (physically) resilient, and more flexible. These are

Shielded Twisted Pair (STP)

STP has additional shielding around each pair of wires and then one more shield for the electromagnetic noise that occurs when signals travel through a wire.

That said, if any part of the shielding is damaged, or if the wires aren't perfectly shielded, the shielding can act as an antenna and introduce additional electromagnetic noise.

Moreover, the STP wire must also be coupled with shielded 8P8C connectors to maintain the full end-to-end spectrum of the wire.

As you can imagine, STP is the more expensive variant. STP is also more fragile if the wire is bent excessively. As a result, it hasn't seen as much widespread use.

STP is typically reserved for use in areas with extreme levels of electromagnetic interference, such as over or near any sort of power generator or heavy machinery.



Ethernet



As was said before, Ethernet is a family of specifications that governs a few different wiring specifications: 10BASE-T, 100BASE-TX, 1000BASE-T, and so on.



Ethernet also describes how to send bits (1s and 0s) across each wire, as well as how to structure frames. For example, Ethernet states that the first 56 bits of every frame must be "10101011" (known as the Start of Frame delimiter). The next 8 bits are the Source MAC address; and so on, until the **entire frame** has been transmitted.



Below, we'll describe some of the wiring standards specified by the Ethernet



BASE T* Terminology

This set of terms all refer to how the wires are used inside the cable. For instance, receiving, how they transmit signals, and at what voltages?

There are three parts to this term, so let's discuss them each individually first.

100 BASE-T

The number at the beginning simply refers to the speed of the wire in **M** Megabits per second (**Mbps**). A wire rated at 100 Mbps can theoretically transmit roughly 12.5 MegaBytes per second (**MBps**). Notice the capital **B** vs t

An Ethernet cable rated at this speed is sometimes also referred to as *F* cable which is rated at 10 Mbps, or *Gigabit Ethernet* which is rated at 100

100 BASE-T

The term *base* is short for *baseband* signaling. Its counterpart is *broadband*. The difference between them was baseband signaling sends digital signals across the medium, while broadband sends analog signals across the medium.

The difference between a digital signal and an analog signal is the number of values they can represent.

An analog signal can represent a theoretical infinite amount of values. For example, a green pixel, and another voltage might represent a red pixel, and so on across the wire.

A digital signal can represent a finite amount of values – typically just two values sent across a digital wire, a stream of 1's and 0's would be transmitted. For example, the value of a pixel is represented as a series of numbers, perhaps based upon the **RGB color code**:

The main difference being, at any given time on an analog wire, a plethora of values can be transmitted. Whereas on a digital wire, at any given time the signal can either only represent one value or another.

This allowed digital transmission to be more error resistant as the wire's signal is limited to two possible values (1 or 0). Whereas an analog signal is more prone to error as a slight change in voltage will change what the other end interprets entirely.

This image illustrates the effect very plainly. Notice as the signal quality degrades from a 1 to a 0, and therefore still displays the image without any visible distortion. This is because the receiver interprets the wrong color as the signal quality degrades. The image is from [a blog post by Antenna Direct in Australia](#).



100 BASE-T

The “-T” stands for Twisted Pair. This is in contrast to other wiring standards with maximum ranges of 200~ and 500 meters, or -SR and -LR which are Shielded Twisted Pair.

With each individual part defined, we can now look at the two prominent specifications for Gigabit Ethernet later on in this article):

100BASE-T4

100BASE-T4 uses all four pairs in the bundle (all eight wires). One pair is used solely for Receiving signals (RX). The remaining two pairs can be used for TX. A third pair is used to negotiate which of the remaining pairs are used for what.

T4 is one of the earlier specifications for Twisted Pair, and doesn't see much use in modern designs. It offers a design for very little gain over the 100BASE-TX iteration described next.

100BASE-TX

100BASE-TX uses only two pairs, one dedicated to TX, and the other dedicated to RX. The other four wires are unused. You could very well construct a 100BASE-TX wire which only has two pairs, but often the other four wires are still included mostly as place holders for compatibility.

100BASE-TX (with all eight wires) is the commonly used Fast Ethernet standard. It is often referred to as simply T. Again, T is meant to refer to the category of Twisted Pair or Shielded Twisted Pair, using the pairs at pin-positions 1&2 and 3&6.

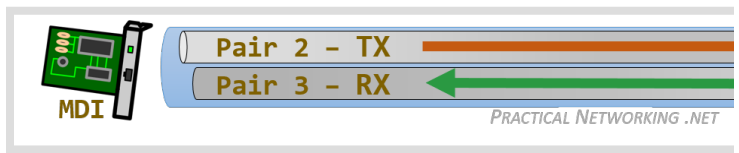
The point of defining each term above, independent from the others, is to give you a clear idea of what each term means. In practice, despite knowing the true meaning of the term, even if it might be slightly incorrect – a little inaccuracy can sometimes be forgiven.

Why Crossover

There are many guides on the internet that describe *when* you need to use a crossover cable. A few sources really explain why it matters, or exactly how it works. In this section, we will look at the 100BASE-TX and 10BASE-T specifications.

The 100BASE-TX and 10BASE-T specifications both call for 8 wires in a twisted pair, only two will actually be used: pair 2 and pair 3. Each individual wire in a pair can only ever cross any *one* wire in *one* direction.

In order to attain full-duplex communication, some wires are permanently set aside for communication in the opposite direction. Other wires are permanently set aside for communication in the opposite direction.



The configuration of the Network Interface Card (NIC) will determine which pair of wires is used for transmission and which for reception.

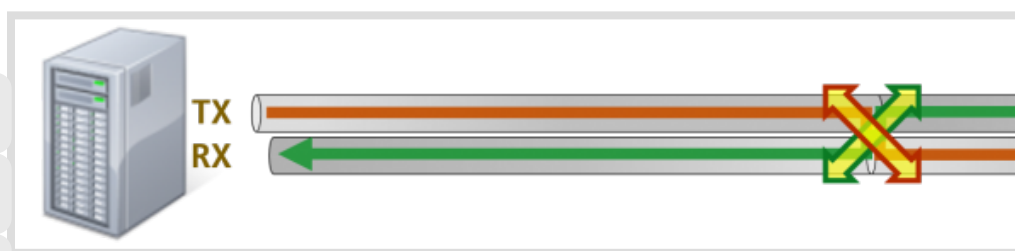
A NIC that transmits (TX) signals over pair 2 (pin 1&2) and receives (RX) signals over pair 3 (pin 3&6) is called a standard Network Interface (MDI) NIC. While a NIC that does the opposite (TX on pair 3, and RX on pair 2) is called a Crossover (MDI-X).

PC to PC

A PC uses an MDI NIC, which means PCs always transmit on pair 2, and receive on pair 3. If two PCs are connected directly, and both are trying to transmit over pair 2, it would lead to a collision of the signals on pair 3.

As a result, the pin-pairs need to be crossed on the wire, so that what is sent on pair 2 is received on pair 3, and vice versa.

Here is a simplified illustration (the colors below are irrelevant, they simply illustrate the direction of the communication):



Notice both PCs can transmit signals through a dedicated channel, and due to the crossover (the large X), both PCs can receive what the other transmitted from a dedicated channel.

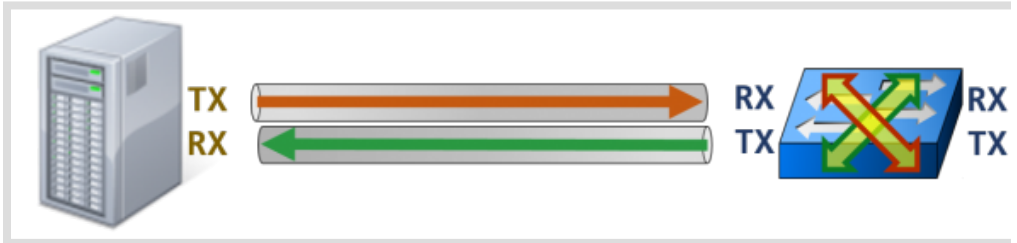
Hence, a connection from a PC directly to another PC requires a crossover cable.

PC to Switch to PC

A switch is a device that is meant to facilitate communication between two or more devices.

uses the MDI-X specification, which means a switch always transmits on pair 2 (TX on a PC).

This causes the switch to have a *built-in crossover function*. The wire doesn't care of it:



As you can see, a **PC connected to a switch can simply use a straight-through**. The end to end path remains consistent: every device is transmitting on its T

PC to Switch to Switch to PC

We discussed earlier that two PCs connected directly to each other require a pairs for TX and RX. Similarly, two Switches connected to each other also us

As a result, we have to account for this by introducing yet another crossover



From the diagram above, we see that a **switch connected to another switch**

In this way, the end to end path remains consistent. The PCs are both transr
each direction and step along the path always goes from a TX pair to an RX |

Routers and Hubs

But what of routers and hubs? What type of NIC do they use?

It turns out, a Router, like a PC, uses the MDI specification – TX on pair 2, and
PC in any of the illustrations above with a Router, and can easily determine w

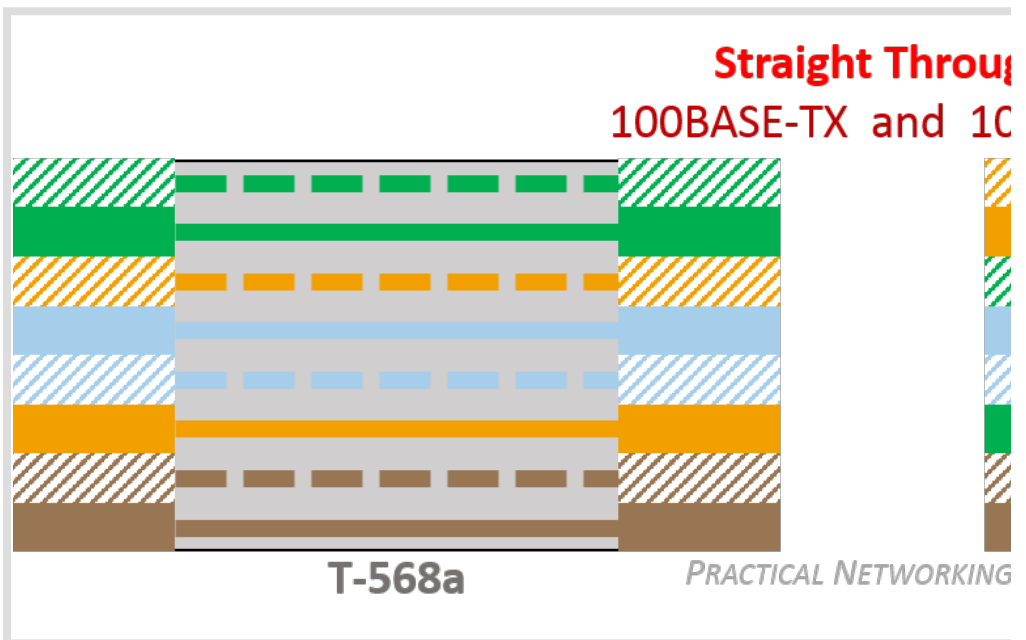
and which would require a crossover cable.

Furthermore, a Hub's ports use the MDI-X specification – TX on pair 3, and R above with a Hub and can also easily determine what cables are required.

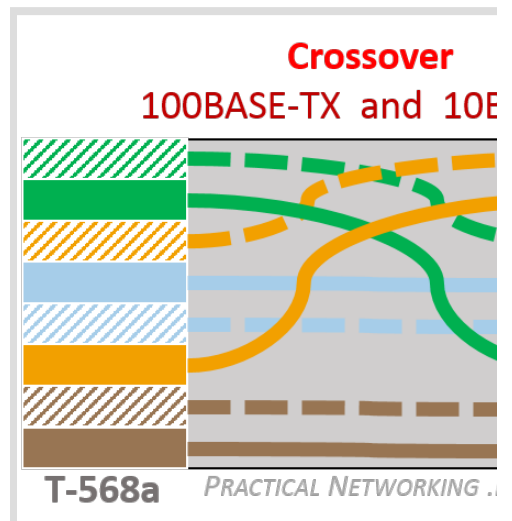
Ethernet Cable Wiring Diagram

Recall that there are two standards for the colors in the RJ45 specification: 1 side of a Twisted Pair wire is what determines whether the cable is straight-t

To make a Straight-through cable, simply order the wires on both sides of the T568b):



To make a Crossover cable, simply use one standard on one side, and the other on the other side.



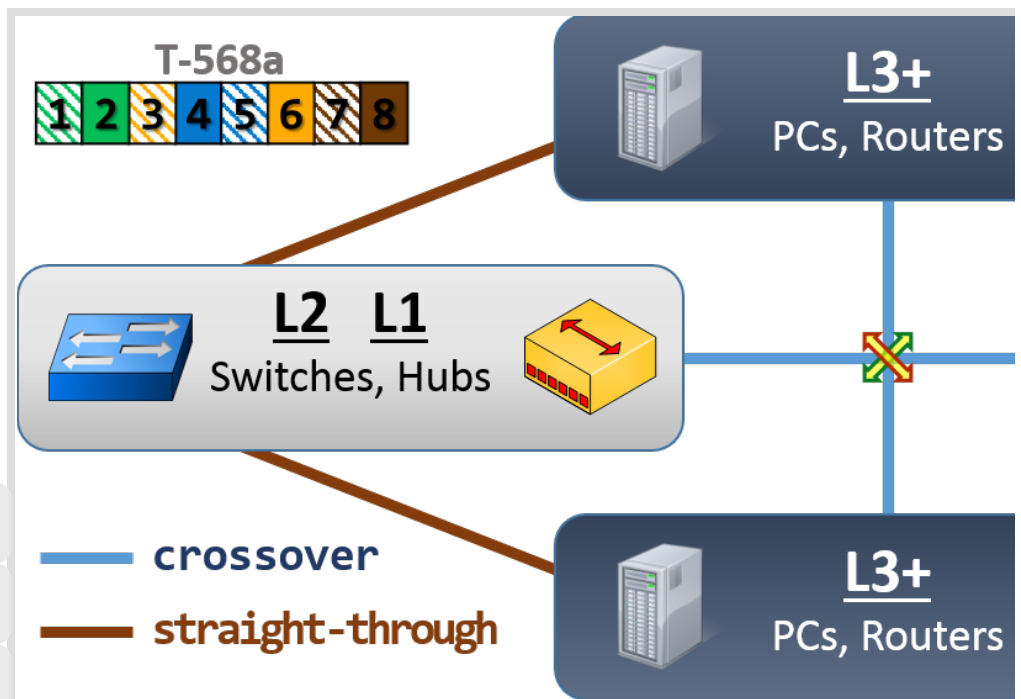
Note that wire pair 1 and pair 4 are not used (the blue and brown wires). You all, but this would make keeping the remaining wires in the proper order rather

Moreover, since they are not used, they do not need to be crossed in a crossover require using all 8 wires, and often all pairs are crossed for consistency. We

And lastly, remember that the signal doesn't really care what color the wire is other, communication will work. You could use all green wires, and as long a (and vice versa), you would have a fully functioning cross-over wire. But just a cable would be a nightmare to maintain.

Easy Memorization Chart

We can aggregate everything we learned above regarding crossover wires ar



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- Share

A benefit to how the graphic above is displayed is that it makes it very easy to remember the wiring for L2 and L3+ on top and bottom and connect everything to each other. The lines represent crossover cables connecting devices that operate at those layers of the OSI model. The lines represent straight-through cable.

In summary:

An **L1** or **L2** device connected to another **L1** or **L2** device requires a **crossover** cable.
An **L1** or **L2** device connected to a **L3+** device requires a **straight-through** cable.
An **L3+** device connected to another **L3+** device requires a **crossover** cable.

Or even simpler:

Like devices require a **crossover** cable.

Unlike devices require a **straight-through** cable.

Auto MDI-X

Despite the simplicity of knowing when to use a straight-through cable (and, of course), the fact that a choice exists at all has caused all sorts of downtime in the networking industry.

As a result, a feature was created which allows the two devices to dynamically determine which cable type is necessary. This feature is known as Automatic MDI-X, or Auto MDI-X.

Auto MDI-X allows the use of a straight-through cable for every connection whether they need to inverse their TX and RX pairs.

Auto MDI-X is an optional feature for 100BASE-T implementation, and a requirement for 10GBASE-T implementation.

How does Auto MDI-X Work?

But how does Auto MDI-X work? How do the two parties determine which cable type should be used for RX? Which of the two parties should switch the TX and RX pairs? We'll look at the inner workings of Auto MDI-X in this section.

Remember, the goal of the **Crossover** cable is to ensure one party's TX pins are connected to the other party's RX pins. For successful communication down a cable, a TX wire cannot be connected to another TX wire. For the MDI-X specification, and the opposing NIC must use the MDI-X specification. Here

Both parties start by generating a random number in the range of 1-2047. If the random number is odd, that party configures itself to the MDI-X standard. If the random number is even, that party configures itself to the MDI standard. Both parties start by sending link pulses through their elected TX wire pairs.



If both parties are successfully receiving the other's link pulses on their RX wires and successfully transmitting on their TX wire pairs, and receiving on their RX wires

If both parties are not receiving the other's link pulses, then they must have the wrong wire number. Therefore, one of the parties must switch their TX and RX wire pairs

But the parties can't *both* switch to the opposite specification, because then the system was devised that randomly switches the pairs at random intervals

That randomly generated number from earlier (1-2047) gets cycled forward in the LFSR (vs MDI-x). But that number cannot simply be increased by one, because there are 2048 pairs, an even number, and the number of pairs is odd. In other words, if *both* parties had elected MDI originally, they would need to switch the TX wire pair to be connected to a TX wire pair.

Instead, that number is cycled forward through what is known as a Linear-Feedback Shift Register (LFSR).

A Linear-Feedback Shift Register (LFSR) is an algorithm that cycles through a sequence of numbers, never repeating a number until every number has been reached. The numbers are cycled through (aka not sequentially but in a consistent order).

For example, if the two parties picked a starting value of 1000 and 2000, which is odd or even would be completely random. However, if both parties randomly pick the same starting value, they will follow *identical* sequences through the LFSR.

This cycle happens every 62 milliseconds, with a random variance of +/- 2ms. If one party was planning to switch at 64ms, there would be 4ms where the other party stops further cycling and completes the AutoMDI-X process.



This process continues as many times as is necessary until the two peers have successfully established a link.

But this begs the question, what are the odds of both pairs picking the exact same starting value and cycling through their number. We can determine this with a little math.

The odds of picking the same starting value are 1 in 2047. The odds of picking the same starting value and cycling through their number are 1 in 2047. The odds of both parties both switching their MDI/MDI-X specification at the exact same time are 1 in 2047.

The cycle happens every ~62 ms, which means in a full second there are 16

the exact same cycle timing for the entire second are 1 in 4,294,967,296 (4.2 both parties starting with the exact same random number are 1 in 8,791,798 worst this will only cost you an extra second of waiting for the link to come u

Why Twisted Pair?

It is often simply accepted as fact that most networks use Twisted Pair wiring. Twisted Pair has made it the predominant cabling method in computer networks.

There are two main reasons, and both have to do with **Electromagnetic Interference**. Twisted wires greatly reduces the outbound EMI emission. The second reason is that it reduces inbound, or induced, EMI.

Both of these are very desirable traits when the wire is often closely bundled (like in wiring closets).

Reducing EMI Emission

It is a fact of life that any signal or electrical current running through a wire emits EMI – also known as Crosstalk. This EMI emission can be compensated for by a clever method to negate the effects of Crosstalk.

His strategy was to use two separate wires – one of them sending the *origin* of the signal. This causes both wires to emit the exact inverse EMI from each other.

To put it in simpler terms, if one wire transmits +10v of electrical current and the other transmits -10v of electrical current and consequentially leak -0.01v of EMI. Their combination results in 0.01v of EMI.

This is referred to in the electrical engineering world as a *Balanced Pair*, and is commonly used for TX- wire.

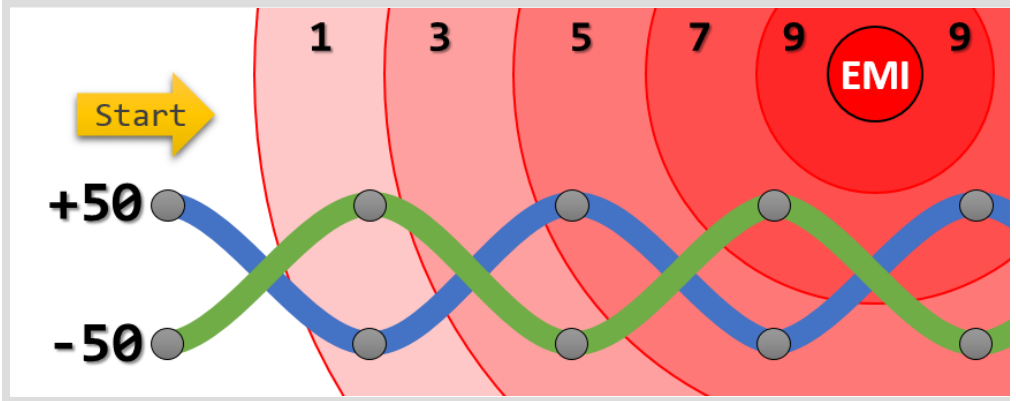
This allows you to use wiring schemes that don't require heavy investments in shielding. This is why Unshielded Twisted Pair (UTP) cabling is so common in the networking world. However, so common that we will look into why they are *twisted* next.

Negating Absorbed EMI

Despite strategies like the **Balanced Pair** described above, there is no getting around EMI. Stray radio frequencies, wireless internet, Bluetooth, spy satellites, and

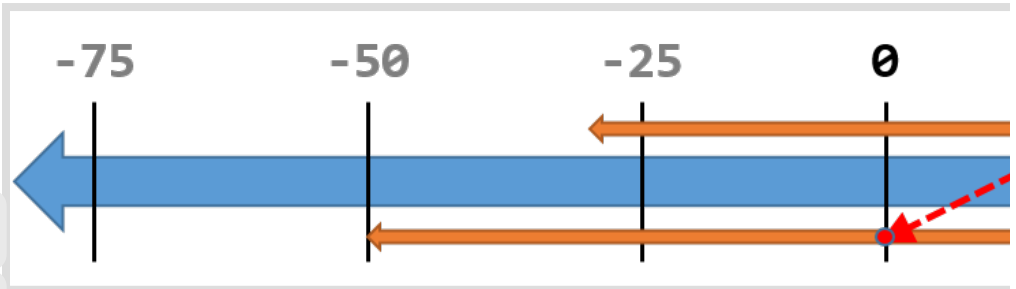
But Alexander Graham Bell came through for us again, and devised a brilliant

The basic concept takes advantage of EMI being stronger the closer in proximity to the EMI source, they will each absorb an equal amount of interference



The blue wire starts with +50v, and the green wire starts with the exact inverse wave that surrounds the EMI source impacts the wires progressively less and bottom of each twist), both wires end up receiving +22v of interference.

Even though the final voltage received on the right side of the wire is different throughout the twisted pair of wires: it is always 100v apart. The EMI affects the difference of the final values (100v), and display it on a **number line** to determine



It should be said that the numbers used above were greatly simplified in order to illustrate the concept. In reality, EMI emission only affects signaling in the range of micro-volts (μV) – which is why differential signaling remains true: because the original and inverse signals are being sent, the net effect of the twists, **both wires are equally exposed** to the same amount of interference.

Sending Bits

If you recall, data is sent across a cable in a digital signal, which is to say, as a pair of wires. How do we use a pair of wires to send actual data across the wire? We will use a bit of an analogy.

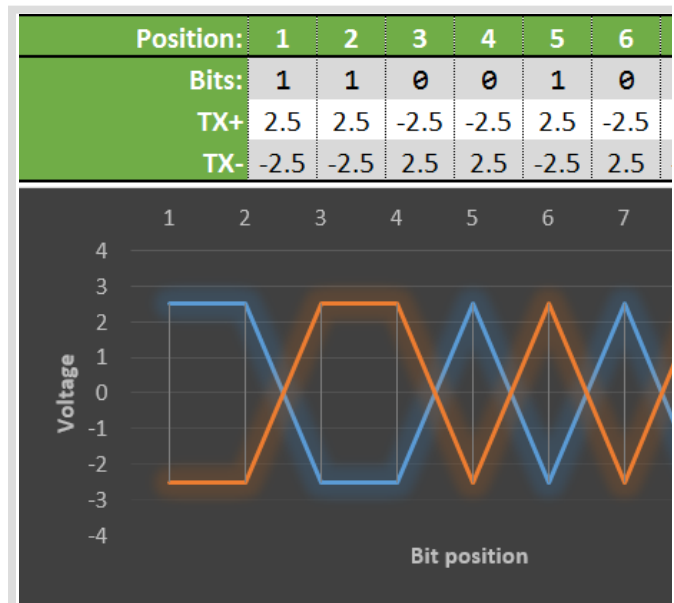
Sending a signal down the wire is nothing more than applying voltage to the wires. We will agree on a clock rate, also known as frequency, which determines how long it takes to send a bit. For the purpose of this simplified example, we will refer to this as the *position*. At any given position, either a 1 or a 0 is being sent down the wire.

Different standards call for different voltage levels, and for the purpose of this example, we will use 100BASE-TX which prescribes a voltage level of 2.5V.

To send a 1 in a given *position*, the transmitter will send +2.5v down the TX+ wire and -2.5v down the TX- wire.

The TX- wire will always do the exact inverse: -2.5v to send a 1, and +2.5v to send a 0.

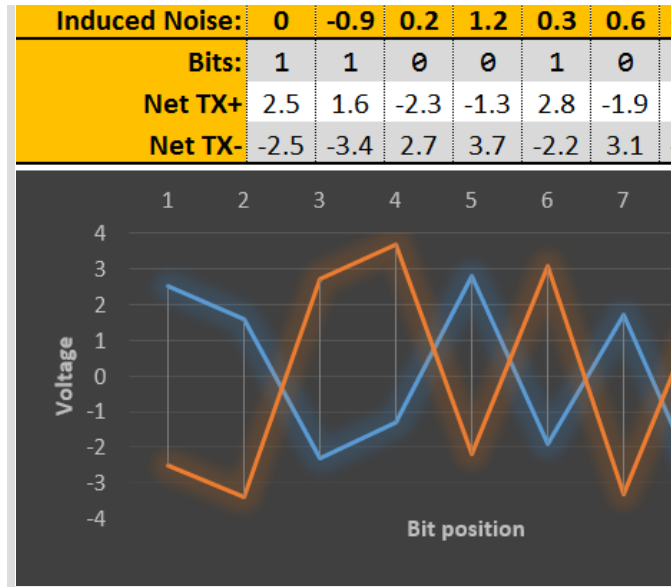
This is what it would look like to send a binary string of 110010101110:



Note that the graph above does not depict the *physical layout* of the wire (aka, the physical arrangement of the wires). It represents the alternating +2.5 and -2.5 volts being sent down the TX+ and TX- wires, which are (ideally) uniform across the length of the wire. As we pointed out before, you can see that the voltage levels are uniform across the length of the wire, and everything is neat and horizontally symmetrical.

- Along the wire, noise is introduced from various EMI sources. We'll apply a differential signal stream and take a look at what is received on the other end:





Notice the graph is no longer as neat and symmetrical. The wires are still set to their original values. Our nice and neat values of +2.5v and -2.5v are gone.

BUT, the receiver isn't looking for exactly +2.5v or -2.5v. Instead, it is simply looking for a signal. If a wire sent the high voltage, then the signal for that position must have been a 1. If a wire sent the low voltage, then the signal for that position must have been a 0.

Or, to put it simply, on the graph above, if the blue line is on top, the transmitted bit is a 1. If the orange line is on top, then the transmitted bit is a 0.

Notice also that even though the values were affected by EMI, they were both affected by the same amount. At any time on the receiving graph, the value of the two wires is the same. It's like they were in the sending graph. As we discussed earlier, this is due to the way twisted pair works.

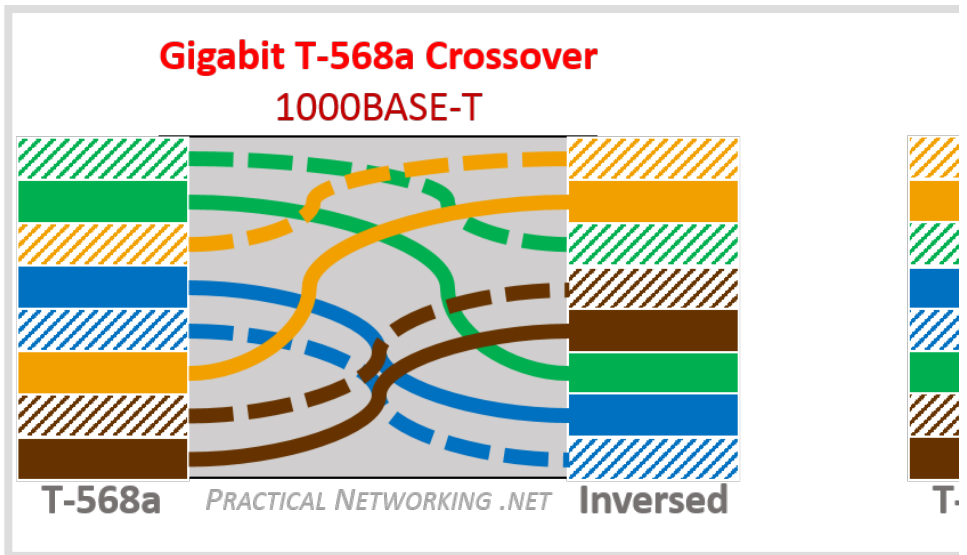
In this way, the receiving end can piece together the signal, one bit at a time, and determine what was originally sent. As you can see, UTP is not immune to noise, but it has functions to help mitigate it.

Gigabit Ethernet

We've discussed **Fast Ethernet** (100 Mbps) in great detail. Now we move on to Gigabit Ethernet.

The first major difference is the gigabit standards require the use of all four pairs of wires. As a result, in Gigabit Ethernet, all four pairs must be used.

If you recall, there are two wiring specifications proposed by the **RJ45** standard: T568A and T568B. What each of them look like when all four pairs are crossed:



That said, Gigabit Ethernet requires **Auto MDI-X**. As a result, you are safe to s
 the NICs determine whether they need to simulate a crossing of the wire pair

There are two wiring specifications within the Gigabit Ethernet standard:

1000BASE-TX

This standard of Gigabit Ethernet uses all four pairs, but it dedicates two

Conceptually, this is a simpler process than how 1000BASE-T operates, cables that have already been run from the common Category 5 or 5e to **TX** has not seen much adoption in the industry.

1000BASE-T

This is the predominant Gigabit Ethernet standard. It uses all four pairs : pairs can be used for *both* RX and TX, at the *same* time. This is done wit that in more depth in the next section.

The primary benefit to this wire standard is you can achieve gigabit tran without being forced to upgrade all your twisted pair cables tot he more

1000BASE-T cable is often incorrectly referred to as 1000BASE-TX. This predominant cable was 100BASE-TX. Frequently, the cabling standards a as 10/100/1000 BASE-TX. In reality, the most popular wiring specificat **TX**, and **1000BASE-T**.



Full Duplex on a Single Wire Pair

We learned in the last section that 1000BASE-T can send and receive signals. In this section, we will discuss how this is possible. First, we'll start with an analogy:

Have you ever talked to someone on the phone and could tell that they put your voice echoed back? This is an outcome of your voice being played on their speaker and then being picked back up by their own phone's microphone. This is known as an **echo**.

High end speakerphones can negate this effect by extracting the sound wave from the speaker and subtracting what the microphone is picking up — this process is known as **Echo Cancellation**.

Echo cancellation is also the basic concept which allows a Gigabit Ethernet network to send and receive data at the *same* time. The basic premise is if you know what you sent, you can eliminate the echo.

Recall that sending a signal is nothing more than applying voltage to a wire. Receiving a signal is simply reading the voltage observed on a wire.

If a sender applies voltage to a single wire in the following pattern:

+0.5v , +1v , -2v , -1v

And at the same time that same sender reads the voltage and observes the following:

+1.5v , 0v , -2.5v , +1v

The sender can subtract the two sets of values to determine what voltage they actually sent:

+1v , -1v , -0.5v , +2v

In this way, the same wire can be used to both send and receive signals (data).

Again, these values are merely examples in order to explain the basic concept. In a real world scenario, you would also have to account for induced EMI and electrical echoes along the copper wire itself. In the perspective of a single wire in a twisted pair — the opposite wire would send and receive data at the same time.

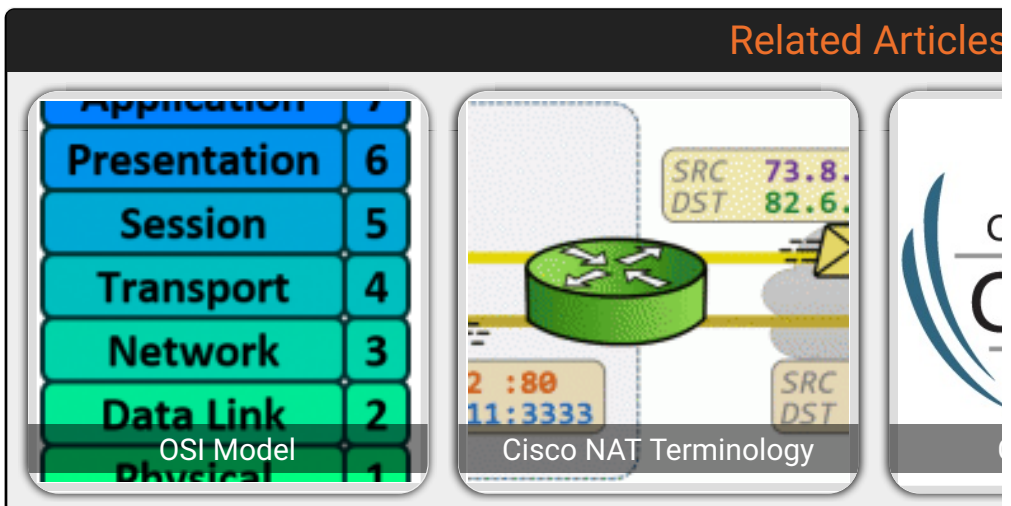


Using this strategy, all four wire pairs can be used for both TX and RX at the same time, therefore still use the same strategies to negate the inbound and outbound E

Summary

If you've made it this far, then you now know just how much there is to Ethernet. I've learned about it over the years and published this article. So much technology goes into Ethernet cables without a second thought.

Ethernet wiring is definitely full of technology that we easily take for granted in order to remain (relatively) simple.



filed under: [stand alone](#) tagged with: [ccna](#)



Comments

Bobbo says

July 22, 2016 at 8:59 pm

Heck of a job there, it ablstuoely helps me out.

[Reply](#)

Ed Harmoush says

July 22, 2016 at 9:51 pm

Glad you liked it, Bobbo. Thanks for the read!

[Reply](#)

Jason Chesla says

September 6, 2016 at 8:22 am

Great piece of content here. Very good and I like the graphics!

[Reply](#)

Ed Harmoush says

September 7, 2016 at 4:05 pm

Hi Jason, glad you enjoyed it. Thanks for the comment!

[Reply](#)

Mike says

November 13, 2016 at 3:47 am

Great article, very easy to read and full of details. I think it would be worth mentioning
a) "Millions of bits per second (Mbps)." can be abbreviated to "Megabits per second" or "millions of bits" in a conversation,
b) modern switches/routers don't require crossover cables anymore to connect

[Reply](#)

Ed Harmoush says

December 19, 2016 at 11:42 am

Hi Mike, glad you enjoyed the article. Good point about Millions of Bits vs Megabits per second not requiring crossover cables anymore, that is a function of AutoMDX, which is a function of the feedback!

[Reply](#)

Scott says

December 14, 2016 at 6:11 pm

Great article, very well written and easy for a semi-technical mind to grasp. This is a great read!
Thank you!!!

[Reply](#)



Rj45 wiring says

December 22, 2016 at 8:02 pm

nice work thank you for scharing this post

[Reply](#)

Aman says

January 5, 2017 at 3:13 am

Great article and appreciate the effort you have put in to describe every bit pati
Bookmark'd..

[Reply](#)

James Marsh says

January 16, 2017 at 8:32 am

Fantastic explanation !

[Reply](#)

Ray says

February 2, 2017 at 5:01 pm

another badass high quality breakdown, I love this site!!

[Reply](#)



Full duplex MDIX says

May 17, 2017 at 5:17 pm



Hello,



Thank you for sharing it! I have a question for 1000 base T and Auto MDIX



Since 1000 BASE T is full duplex, each pair can transmit and receive, then why i



[Reply](#)



Ed Harmoush says

May 19, 2017 at 8:38 am

Full Duplex on each wire pair still require a coordinated channel between the
dedicated channels, upon which signals can be sent in both directions.



Reply

Full duplex MDIX says

March 14, 2018 at 3:46 pm

Thank you for your kind reply. In that case, the purpose of of the Auto MD 100BASE-T, it is used to pair the Tx to the Rx. For 1000BASE-T, it is used to channel A on the other device. Is that correct? thanks

Reply

Ed Harmoush says

March 20, 2018 at 4:27 pm

Yes and no =).

For 100BASE-T, the purpose of Auto MDIX is to establish two channels

[2---2 3---3] (standard straight through),
[2---3 3---2] (standard cross over)

One channel (represented by ---) is used for data transfer one direction other direction. The remaining pin-pairs are unused so what they are c

For 1000BASE-T, the purpose of Auto MDIX is to establish *four* channe

[2---2 3---3 1---1 4---4] (standa
[2---3 3---2 1---4 4---1] (standa

All four channels are used for data transfer in both directions.

If for some reason pin pair #2 was connected to pin pair #4, the link w the **process described above** only runs on pin pair #2 and #3 – the res crossed.

Reply



Ramya J says

June 23, 2017 at 6:29 am

Really good article. Thank you very much.

[Reply](#)

Mangesh Wadurkar says

July 28, 2017 at 8:08 am

Thanks for spreading knowledge

[Reply](#)

John says

September 12, 2017 at 6:28 am

Thank you for your excellent articles. Unfortunately it is rare to find information

I have a question though regarding your explanation of “broadband” and “baseband T”. In my mind, that section leaves one with the impression that “analog = broadband signals partake of the advantages which digital signals offer over an analog signal”. I have a broadband signal carry digital information by digitally modulating an analog carrier. Would you care to clarify? Thanks.

Please keep up the great work!

[Reply](#)



Jerry says

October 25, 2017 at 2:21 am



Even if there was such a thing as a crossover cable for 1000base-t (there isn't), you wired that cable, if you flipped it end to end, the wiring would be different. T purposely alternated between tip/ring (or -/+), you would never have two tips (v would never have two +'s or two -'s next to each other).



[Reply](#)



Ed Harmoush says

October 25, 2017 at 7:54 am

Hi Jerry,

There is a thing as a crossover cable for 1000base-t, they just aren't needed



Flipping a cable “end-to-end” isn’t the same as a crossover cable, that would be switched. (aka, 1 with 8, 2 with 6, etc).

By contrast, a crossover cable, has each *pair* flipped. Pair 1 (pins 4&5) is switched with Pair 3 (pins 3&6).

Finally, the position of the wires in the 8P8C connector do not designate their final position in the 8P8C connector, the white/color is always wrapped with (negated) throughout the path of the twisted pair – not in the final few centimeters.

[Reply](#)

Joy says

November 19, 2017 at 7:50 am

Great article !!

1. Why do they use serial cables that are low speed compared to ethernet cables?

[Reply](#)

Ed Harmoush says

April 16, 2018 at 11:40 am

Honestly, I don’t see serial cables used very much these days. They are referred to as such because they provide a good illustration of point to point links. But in modern days.

[Reply](#)



DJ says

April 15, 2018 at 7:22 pm

Great post thank you for all the time and effort put into the phrasing and diagrams 2018

Reply

Ed Harmoush says

April 16, 2018 at 11:41 am

Glad you enjoyed them, DJ. =)

Reply

hocthietkenoithatarcline.tumblr.com says

May 15, 2018 at 1:35 pm

This excellent website truly has all of the information I wanted concerning this subject and didn't know who to ask.

Reply

nikta says

June 30, 2018 at 11:57 pm

great job! it has all the information someone needs to know and the way you deliver knowledge:)

Reply

long prom dress says

July 30, 2018 at 5:13 am

Howdy would you mind letting me know which hosting company you're using? I've loaded your blog in 3 completely different internet browsers and I must say this blog loads a lot quicker than most. Can you suggest a good internet hosting provider at a reasonable price? Cheers, I appreciate it!

Reply



Prachi p Shaha says

August 15, 2018 at 6:09 am

Awesome Content

[Reply](#)

FrankP says

November 15, 2018 at 3:29 am

Great page, thanks.

Spotted one typo: "Typical EMI emission only affects signaling in the range of r
See if you can get a mu in there 😊

[Reply](#)

Ed Harmoush says

December 4, 2018 at 6:24 pm

Glad you liked it. Great catch, fixed it!

[Reply](#)

ONURCAN KAYMAK says

November 26, 2018 at 8:44 am

I just encountered your page by chance while grinding for CCNA exam, You really
describing essential informations for real networking, Thanks you so much for y

[Reply](#)

amit says

April 25, 2019 at 1:52 pm

fantastic articles ! feel like I am in a class and there is a perfect teacher, keeping
something and yet, is easy to digest.

[Reply](#)

Dalip says

July 10, 2019 at 8:21 am

I have a NetGear Prosafe GS108T switch. I am connecting 4wire cable to it (M1



link.

I am wondering because only pins 1,2,3 and 6 are physically connected, Pins 5, switch is not able to auto-negotiate down to 100M. Is that correct? Now If i con established.

[Reply](#)

Ed Harmoush says

July 10, 2019 at 8:36 am

That seems reasonable. If a gigabit link tries to auto-negotiate the speed and the link down. Maybe try hard setting the speeds to 100, see if that gets you

[Reply](#)

Minato says

July 20, 2019 at 2:00 pm

Why pair 1 is blue wires instead of green?

[Reply](#)

Kushina says

July 20, 2019 at 2:05 pm

How do I know Which devices like to transmit on 3,6 instead of 1,2?

[Reply](#)

kevin says

July 20, 2019 at 2:10 pm

Is there any way to know that both devices transmit on same pin pair?

[Reply](#)

Ed Harmoush says

July 22, 2019 at 1:50 pm

The effect would be the inability to communicate on the given wire. That communicating on the same pin pairs.

[Reply](#)



Ed Harmoush says

July 22, 2019 at 1:49 pm

That answer is in [this section](#). But the summary is PC's and Router's use MDI-X specification (TX on Pair 3). But remember, this is for the 100 Base T four pairs for both TX and RX.

[Reply](#)

John says

December 14, 2019 at 2:54 pm

Mr. Harmoush,

I've worked in the IT field for over 20 years. I've sat in many classrooms and read and prepare for certification exams. (Novell Netware 3.x, 4, and 5; Windows NT 4, A many others.)

I have never, over the course of those 20+ years, had the understanding of Ethernet abilities and your willingness to share your knowledge with others.

I listed some of the training courses I've taken over the years not to promote my courses I've completed over the years – and to make clear that I'm qualified to be an EXCEPTIONAL trainer/teacher. You are clearly the latter – EXCEPTIONAL!

Warm Regards,
John

[Reply](#)

Ed Harmoush says

December 14, 2019 at 5:15 pm

Whoa John. Thank you so much for the very kind words. I'm blushing ;).

Glad you enjoyed the resources on the blog. Thanks again for posting!

PS: Spreading the word about the content here is always appreciated, but of

[Reply](#)



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